HEY GAMER,
COMPLETE THE SURVEY

As part of the World Health Organization’s (WHO) initiative to make listening safe, it is conducting a survey to understand the listening habits and preferences of video-gamers and esports’ athletes.

If you are a gamer or watch/participate in esports, respond to the anonymous 10-minute survey and ensure that your opinion is reflected in WHO’s work.

This survey is undertaken by the World Health Organization in collaboration with the University of Lucerne.